

Diagnostic Morphology for Martian Groundwater Outflows from Flume Experiments

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Martian River and delta morphodynamics



Introduction

- There are many channels on Mars, but climate conditions were different than on Earth.
- Different sources of water have been proposed for Mars, including groundwater as main source for channel formation [1,2,3].

Aims

- Knowledge on groundwater-induced channels is minimal due to limited occurrence on Earth.
- We aim to extend the knowledge on related processes and resulting morphology for these systems from scaled flume experiments.

Methods

- Experimental setup consists of a flume of 6 m long x 4 m wide and 1.20 m deep.
- Simulation of seepage from sub-surface groundwater level from a distant source using a constant head tank.
- Seepage from a local source (e.g. melt or precipitation) was simulated by rain simulators.
- Pressurized aquifer release using a subsurface drainage pipe with forced discharge, at:
 - sub-lithostatic pressure (only seepage)
 - super-lithostatic pressure (sediment lifted by water pressure)
- Data: time-lapse imagery and laser-scanned DEMs.

Groundwater Sapping

Distant Source

1.2 m
6 m
4 m

Unsat. Sediment
Seepage Zone
Flow

Mass-wasting
Fluvial Transport
Runtime: 3 days

Steep amphitheater shaped head
Flat floor
Terraces
Shallow valleys

Amphitheater headed valleys in different sizes

Local Infiltration

1.2 m
6 m
4 m

Surface Runoff
Flow

Shallow amphitheater shaped heads
Flat floors
Faded boundaries

Equal-sized amphitheater shaped heads
Joining of valleys downstream

Groundwater

Sub-Lithostatic Pressure

1.2 m
6 m
4 m

Seepage Zone
Slope

Converging Flow Features
Terraces
Lobate deposits

Classic examples have disturbed source, not found without chaos or pits yet: your suggestions are welcome!
Converging Flow

Super-Lithostatic Pressure

1.2 m
6 m
4 m

Sediment Uplift
Chaos? Slope

Pit Formation
Flow

Pits
Converging Flow
Lobes

Converging Flow
Elongated pit

Conclusions

- Different sources of groundwater for channel formation produce distinct types of valleys and channels.
- Groundwater sapping:
 - Produces theater-shaped valley heads.
 - Flow piracy occurs when the water source is distal, this focusses flow and enhances development of a few channels.
- Pressurized groundwater release:
 - Results in channel head with converging flow features.
 - Downstream lobate deposits on unsaturated sediment.
 - Super-lithostatic pressure breaks surface and forms pits in the source area.

Upcoming papers

- Paper on these experiments (and others): formative timescales, diagnostic morphology and hydrological modeling.
- Interpretation of Martian morphology.
- Morphodynamical modeling of these systems.

Movies of the experiments:

<http://goo.gl/gfUbO>

References

[1] Howard A.D. & McLane C.F. (1988) WRR 24(1), 1659-1674. [2] Kite E.S. et al. (2011) JGR 116, E07002. [3] Andrews-Hanna J.C. & Phillips R.J. (2007) JGR 112, E08001. **Image credits** HiRISE: NASA/JPL/University of Arizona, THEMIS: NASA/JPL/ASU. **Funding** WAM is supported by NWO grant ALW-GO-PL/10-01 to MGK.